

*Sur quelques généralisations polynomiales de la
décomposition modulaire.*

Vincent Limouzy

LIAFA – Université Paris Diderot



université
PARIS
PARIS 7
DIDEROT

December 3, 2008

Outline of the Thesis

Part I. Generalizations of Modular Decomposition

- Homogeneous relations and modular decomposition.
- Umodular decomposition: a new point of view.

Part II. Efficient Algorithms

- Overlap Components.
- NLC-2 graphs recognition algorithm.

① *A brief Introduction to Homogeneous Relations*

First encounter

Modular decomposition

Results

② *Umodules*

Arbitrary relations

Local congruence 2

Self complemented families

Undirected graphs

Tournaments

③ *Overlap components*

④ *Perspectives*

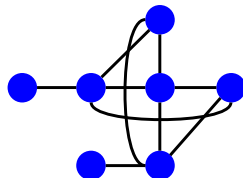
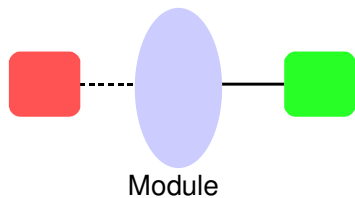
Homogeneous relations

Overlap components

NLC-width

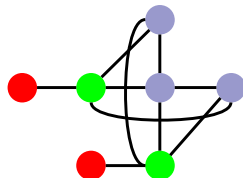
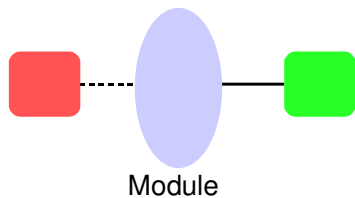
Basic definitions

Modules and Modular decomposition



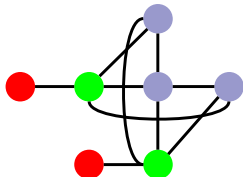
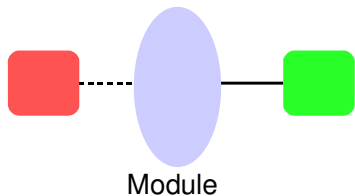
Basic definitions

Modules and Modular decomposition

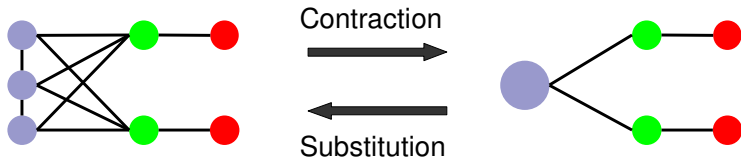


Basic definitions

Modules and Modular decomposition



Substitution / Contraction



Generalizing

Why and How ?

Modular decomposition

- Social sciences,
- Bioinformatics,
- Computer science
- ...

Desired properties of the generalizations

- Polynomial computation
- Good structural properties
- Decomposition tree

Known generalizations

Role coloring: Everett & Borgatti'91

proven NP-complete by Fiala & Paulusma'05 that this problem

- Compact encoding of the family
- ...

Summary

Module

A *module* is a set of vertices which have the same neighborhood outside.

Summary

Module

A *module* is a set of vertices which have the same neighborhood outside.

Role

A *“role”* in a graph is a set of vertices which plays the same role.

Summary

Module

A *module* is a set of vertices which have the same neighborhood outside.

Homogeneous Relations

Homogeneous relation is something in between...

Role

A *“role”* in a graph is a set of vertices which plays the same role.

Homogeneous Relations

Homogeneous Relations

Definition

Let X be a finite set. A **Homogeneous Relation** is a collection of triples on X , noted $H(a|b, c)$ fulfilling the following properties:

- 1 **Reflexivity**: $H(a|x, x)$,
- 2 **Symmetry**: $H(a|x, y) \equiv H(a|y, x)$ and
- 3 **Transitivity**: $H(a|x, y)$ and $H(a|y, z) \Rightarrow H(a|x, z)$

Homogeneous Relations

Definition

Let X be a finite set. A **Homogeneous Relation** is a collection of triples on X , noted $H(a|b, c)$ fulfilling the following properties:

- 1 **Reflexivity**: $H(a|x, x)$,
- 2 **Symmetry**: $H(a|x, y) \equiv H(a|y, x)$ and
- 3 **Transitivity**: $H(a|x, y)$ and $H(a|y, z) \Rightarrow H(a|x, z)$

$H(a|b, c)$

a is said to be **homogeneous** with respect to b and c ,
or

a does not distinguish b from c .

An example

$$X = \{a, b, c, d\}$$

Let H be defined as follows:

$$\begin{aligned} &H(a|c, d), H(a|b, b), \\ &H(b|a, c), H(b|c, d), H(b|a, d), \\ &H(c|a, a), H(c|b, b), H(c|d, d), \\ &H(d|b, c), H(d|a, a). \end{aligned}$$

Homogeneous relation ~ Equivalence relations

To each element x of X , thanks to the transitivity property we can associate an equivalence relation H_x defined on $X \setminus \{x\}$

Homogeneous Relations: Representation

Equivalence relation

$$\begin{aligned}H_a &= \{\mathbf{b}\}, \{\mathbf{c}, \mathbf{d}\} \\H_b &= \{\mathbf{a}, \mathbf{c}, \mathbf{d}\} \\H_c &= \{\mathbf{a}\}, \{\mathbf{b}\}, \{\mathbf{d}\} \\H_d &= \{\mathbf{a}\}, \{\mathbf{b}, \mathbf{c}\}\end{aligned}$$

Matrix representation

$$\begin{array}{c} \mathbf{a} \quad \mathbf{b} \quad \mathbf{c} \quad \mathbf{d} \\ \mathbf{a} \\ \mathbf{b} \\ \mathbf{c} \\ \mathbf{d} \end{array} \begin{pmatrix} 0 & 1 & 2 & 2 \\ 1 & 0 & 1 & 1 \\ 1 & 2 & 0 & 3 \\ 1 & 2 & 2 & 0 \end{pmatrix}$$

Graphic Homogeneous Relations

Graphic

A homogeneous relations H is **graphic** if there exists a graph G s.t.

$$\forall v \text{ of } V(G), H_v = N(v), \overline{N(v)}$$

Theorem

A homogeneous relation H is graphic iff $\forall x, y, z \in X$, H does not contain:

- 1 $H(x|y, z) \wedge H(y|x, z) \wedge \overline{H(z|x, y)}$
- 2 $\overline{H(x|y, z)} \wedge \overline{H(y|x, z)} \wedge \overline{H(z|x, y)}$

Graphic Homogeneous Relations

Graphic

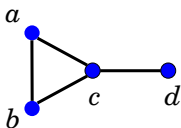
A homogeneous relations H is **graphic** if there exists a graph G s.t.

$$\forall v \text{ of } V(G), H_v = N(v), \overline{N(v)}$$

Theorem

A homogeneous relation H is graphic iff $\forall x, y, z \in X$, H does not contain:

- 1 $H(x|y, z) \wedge H(y|x, z) \wedge \overline{H(z|x, y)}$
- 2 $\overline{H(x|y, z)} \wedge \overline{H(y|x, z)} \wedge \overline{H(z|x, y)}$



$$\begin{aligned} H_a &= \{b, c\}, \{d\} \\ H_b &= \{a, c\}, \{d\} \\ H_c &= \{a, b, d\} \\ H_d &= \{a, b\}, \{c\} \end{aligned}$$

Homogeneous Relations Properties

Local Congruence

Maximum number of classes associated to an element.

Example

$$H_a = \{b\}, \{c, d\}$$

$$H_b = \{a, c, d\}$$

$$H_c = \{a\}, \{b\}, \{c\}$$

$$H_d = \{a\}, \{b, c\}$$

Definition

A **Module** in a Homogeneous relation H is a set M such that:

$\forall m, m' \in M$ and $\forall x \in X \setminus M$ we have:

$$H(x|mm')$$

Family of modules

\mathcal{M}_H : family of modules.

Example

$H_a = \{b\}, \{c, d\}$; $H_b = \{a, c, d\}$; $H_c = \{a\}, \{b\}, \{d\}$; $H_d = \{a\}, \{b, c\}$.

The modules are $\{a\}, \{b\}, \{c\}, \{d\}, \{a, b, c, d\}$ and $\{c, d\}$.

Basic Properties

Definition (Overlap)

Let A and B be subsets of X . A **overlaps** B if:

$$A \bowtie B \equiv A \setminus B \neq \emptyset \text{ and } B \setminus A \neq \emptyset \text{ and } A \cap B \neq \emptyset$$



Proposition (Intersecting family)

Let H be a homogeneous relation on X , and let M and M' modules of H s.t. $M \bowtie M'$ then:

$$M \cap M' \in \mathcal{M}_H \text{ and } M \cup M' \in \mathcal{M}_H$$

Theorem (Gabow'95)

\mathcal{M}_H can be stored in space $O(n^2)$

Results on Homogeneous Relations

Modular Decomposition

On Arbitrary Homogeneous relations:

Primality $O(n^2)$

Decomposition algorithm: $O(n^3)$

On *good* Homogeneous relations

Primality $O(n^2)$

Decomposition algorithm: $O(n^2)$

Where n is the cardinality of the ground set X .

Good Homogeneous Relations

The modules family on *good* homogeneous relations forms a *weakly partitive family*.

Umodules

Definition

Let H be a homogeneous relation defined on X , a **Umodule** U is a set such that:

$$\forall u, u' \in U \text{ and } \forall x, x' \in X \setminus U :$$

$$H(u|xx') \iff H(u'|xx')$$

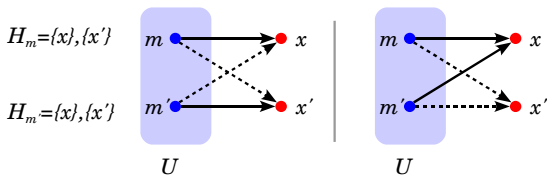
Umodules

Definition

Let H be a homogeneous relation defined on X , a **Umodule** U is a set such that:

$$\forall u, u' \in U \text{ and } \forall x, x' \in X \setminus U :$$

$$H(u|xx') \iff H(u'|xx')$$



We have $\overline{H(m|xx')}$ and $\overline{H(m'|xx')}$

Basic properties

\mathcal{U}_H is the family of umodules.

Proposition (Union closed)

Let U and U' be two *umodules* of H such that $U \otimes U'$ then:

$$U \cup U' \in \mathcal{U}_H$$

Crossing families

Definition (Cross)

Let A and B be two subsets of X . A **crosses** B if:

$$A \overset{\bullet}{\bowtie} B \equiv A \bowtie B \text{ and } A \cup B \neq X$$

Definition (Crossing family)

Let X be a finite set and \mathcal{F} be a family of subset. \mathcal{F} is said to be **crossing** if:

$$\forall A, B \in \mathcal{F} \text{ such that } A \overset{\bullet}{\bowtie} B \\ A \cup B \text{ and } A \cap B \text{ belong to } \mathcal{F}.$$

Homogeneous relations of Local Congruence 2 (LC2)

Proposition

Let H be a homogeneous relation of Local Congruence 2 (LC2) and \mathcal{W}_H is a *crossing* family.

Homogeneous relations of Local Congruence 2 (LC2)

Proposition

Let H be a homogeneous relation of Local Congruence 2 (LC2) and \mathcal{U}_H is a **crossing** family.

Sketch of Proof

U: from the previous proposition.

∩: Let A and B be two umodules. By hypothesis we have:

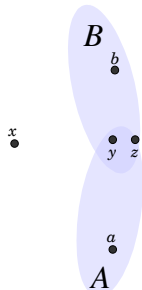
$$H(a|x, b) \iff H(y|x, b) \iff H(z|x, b)$$

$$H(b|x, a) \iff H(y|x, a) \iff H(z|x, a)$$

we obtain:

$$H(y|a, b) \iff H(z|a, b)$$

□



Homogeneous relations of Local Congruence 2 (LC2)

Proposition

Let H be a homogeneous relation of Local Congruence 2 (LC2) and \mathcal{U}_H is a **crossing** family.

Sketch of Proof

U: from the previous proposition.

□: Let A and B be two umodules. By hypothesis we have:

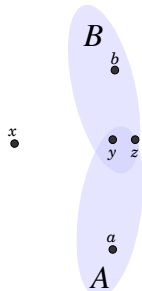
$$H(a|x, b) \iff H(y|x, b) \iff H(z|x, b)$$

$$H(b|x, a) \iff H(y|x, a) \iff H(z|x, a)$$

we obtain:

$$H(y|a, b) \iff H(z|a, b)$$

□



Theorem (Gabow'95 & Bernath'04)

Crossing families defined on a ground set X can be stored in $O(n^2)$ space.

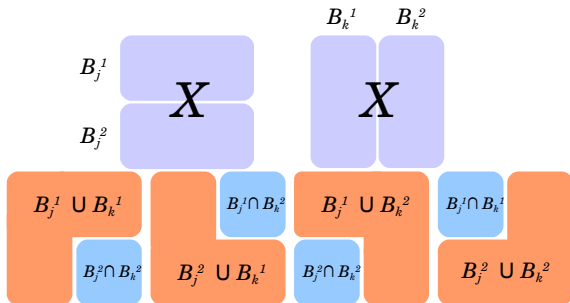
Bipartitive families

Let X be a finite set, and let $\mathcal{B} = \{\{B_1^1, B_1^2\}, \dots, \{B_l^1, B_l^2\}\}$ be a set of bipartitions of X .

Definition (Bipartitive families – Cunningham & Edmonds'80)

\mathcal{B} is a **bipartitive family** if for all overlapping bipartitions $\{B_k^1, B_k^2\}$ and $\{B_j^1, B_j^2\}$ we have:

$$\left. \begin{array}{l} \{B_k^1 \cup B_j^1, B_k^2 \cap B_j^2\} \quad , \quad \{B_k^1 \cup B_j^2, B_k^2 \cap B_j^1\} \\ \{B_k^2 \cup B_j^1, B_k^1 \cap B_j^2\} \quad , \quad \{B_k^2 \cup B_j^2, B_k^1 \cap B_j^1\} \end{array} \right\} \in \mathcal{B}$$



Theorem (Cunningham & Edmonds'80)

Let \mathcal{B} be a bipartitive family defined on X . There exists a **unique unrooted** tree encoding \mathcal{B} . Its size is $O(n)$.

Self complemented families

Definition

Let H be a Homogeneous Relation defined on X . H is said to be **self-complemented** iff:

$$\forall U \in \mathcal{U}_H, X \setminus U \text{ belongs to } \mathcal{U}_H$$

Theorem

Let \mathcal{U}_H be self-complemented then \mathcal{U}_H form a **bipartitive family**.

Self complemented families

4 Points condition

Let H be a homogeneous relation on X . For all x, x', m, m' of X we have:

- $H(m|xx') \wedge H(m'|xx') \wedge H(x|mm') \Rightarrow H(x'|mm')$
- $\overline{H(m|xx')} \wedge \overline{H(m'|xx')} \wedge \overline{H(x|mm')} \Rightarrow \overline{H(x'|mm')}$

Proposition

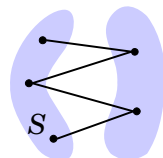
Let H be a Homogeneous relation fulfilling the **4 points condition** then \mathcal{W}_H is **self-complemented**.

Seidel switch on graphs

Definition (Seidel switch)

Let $G = (V, E)$ be a undirected loopless graph, and $S \subseteq V$, A Seidel switch on G is the graph obtained by removing all the edges between S and \bar{S} , and adding all the missing edges.

Schema

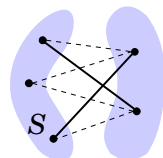


Seidel switch on graphs

Definition (Seidel switch)

Let $G = (V, E)$ be a undirected loopless graph, and $S \subseteq V$, A Seidel switch on G is the graph obtained by removing all the edges between S and \bar{S} , and adding all the missing edges.

Schema



Seidel switch on graphs

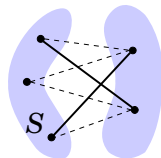
Definition (Seidel switch)

Let $G = (V, E)$ be a undirected loopless graph, and $S \subseteq V$, A Seidel switch on G is the graph obtained by removing all the edges between S and \bar{S} , and adding all the missing edges.

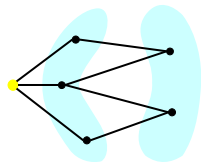
Definition (Pointed Seidel switch)

The **pointed Seidel switch**: $S = N(v)$

Schema



Schema



Seidel switch on graphs

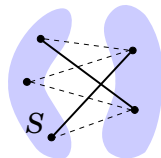
Definition (Seidel switch)

Let $G = (V, E)$ be a undirected loopless graph, and $S \subseteq V$. A Seidel switch on G is the graph obtained by removing all the edges between S and \bar{S} , and adding all the missing edges.

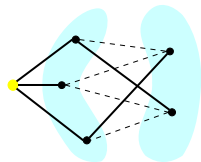
Definition (Pointed Seidel switch)

The **pointed Seidel switch**: $S = N(v)$

Schema



Schema



... on Homogeneous Relations

Definition (Seidel switch on Homogeneous Relations)

Let H be a Homogeneous relation of local congruence 2 defined on X , the **Seidel switch** at an element s is defined in the following way:

$$\forall x \in X \setminus \{s\}, H(s) = \begin{cases} H(s)_x^1 = (H_x^1 \Delta H_s^j) \setminus \{s\} \\ H(s)_x^2 = (H_x^2 \Delta H_s^j) \setminus \{s\} \end{cases}$$

... on Homogeneous Relations

Definition (Seidel switch on Homogeneous Relations)

Let H be a Homogeneous relation of local congruence 2 defined on X , the **Seidel switch** at an element s is defined in the following way:

$$\forall x \in X \setminus \{s\}, H(s) = \begin{cases} H(s)_x^1 = (H_x^1 \Delta H_s^1) \setminus \{s\} \\ H(s)_x^2 = (H_x^2 \Delta H_s^1) \setminus \{s\} \end{cases}$$

Theorem

Let H be a LC2 Homogeneous relation s.t. \mathcal{U}_H is self-complemented. Let s an element of X , and let $U \subseteq X$ s.t. $s \in U$. Then

U is a **umodule** of H



$M = \bar{U}$ is a module of $H(s)$ (Homogeneous relation on $X - s$).

Algorithmic consequences

Theorem

Given a Self-complemented LC2 Homogeneous relation H on X , its decomposition tree can be obtained in *linear time*.

Algorithmic consequences

Theorem

Given a Self-complemented LC2 Homogeneous relation H on X , its decomposition tree can be obtained in *linear time*.

Sketch of Proof

- Pick an element s of X .
- Seidel switch at x .
- Compute modular decomposition of $H(x)$.
- Add x carefully.



Modules & Undirected graphs

Definition (Bi-Joins de Montgolfier & Rao'05)

Let $G = (V, E)$ a graph, a bi-join in G is a bipartition V_1, V_2 of V , s.t. $V_1 = \{V_{1,1}, V_{1,2}\}$ and $V_2 = \{V_{2,1}, V_{2,2}\}$ and $V_{1,i}$ is completely connected to $V_{2,i}$ and $V_{1,i}$ is completely disconnected from $V_{2,j}$.

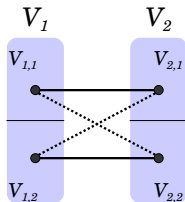
Self complement

The bi-joins of a graph are self-complemented.

Bipartitivity

Bi-joins of a graph form a bipartitive family.
There is a unique decomposition tree.

Schema

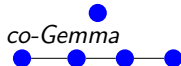
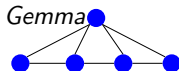
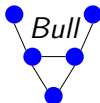
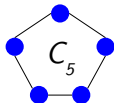


Completely decomposable graphs

Theorem (de Montgolfier & Rao'05)

The graphs completely decomposable w.r.t. Bi-join decomposition are the graphs without C_5 , Bull, Gemma and co-Gemma as **induced subgraphs**.

Forbidden Subgraphs



Decomposition Algorithm

- (1) Choose a vertex v , proceed to a Seidel switch $G * v$
- (2) Compute modular decomposition of $(G * v) \setminus v$
- (3) Turn the modular decomposition tree of $(G * v) \setminus v$ into the bi-join decomposition tree of G

Complexity

$O(n + m)$

$O(n + m)$

$O(n + m)$

Decomposition Algorithm

- (1) Choose a vertex v , proceed to a Seidel switch $G * v$
- (2) Compute modular decomposition of $(G * v) \setminus v$
- (3) Turn the modular decomposition tree of $(G * v) \setminus v$ into the bi-join decomposition tree of G

Complexity

$O(n + m)$

$O(n + m)$

$O(n + m)$

Completely Decomposable graph Recognition

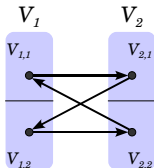
- (1) Choose a vertex v , proceed to a Seidel switch $G * v$
- (2) Check if $(G * v) \setminus v$ is a cograph

$O(n + m)$

$O(n + m)$

Tournaments

Umodules in tournaments



Locally transitive tournaments

A tournament $T = (V, A)$ is locally locally if for each vertex v
 $T[N^+(v)]$ and $T[N^-(v)]$ are transitive tournaments.

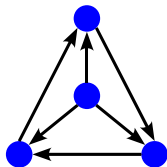
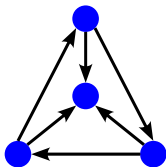
Completely decomposable tournaments

Completely decomposable tournaments are exactly locally transitive tournaments.

Completely decomposable tournaments

Forbidden characterization

A tournament $T = (V, A)$ is completely decomposable w.r.t. umodular decomposition



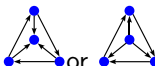
Sketch of Proof

A tournament is completely decomposable w.r.t. **modular decomposition** iff it is a transitive tournament. i.e. does not contain a $\overrightarrow{C_3}$

We then check that only these graphs can produce a $\overrightarrow{C_3}$, after a Seidel switch

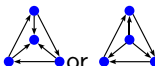
Simple Recognition Algorithm

Naive approach

- To check in $O(n^4)$ time if T contains  as induced sub-tournaments.
- To check for each vertex v if $T[N^+(v)]$ and $T[N^-(v)]$ are transitive tournaments. We obtain a $O(n^3)$ time algorithm.

Simple Recognition Algorithm

Naive approach

- To check in $O(n^4)$ time if T contains  as induced sub-tournaments.
- To check for each vertex v if $T[N^+(v)]$ and $T[N^-(v)]$ are transitive tournaments. We obtain a $O(n^3)$ time algorithm.

Linear time algorithm

- 1 Pick a vertex v and check $T[N^+(v)]$ (A) and $T[N^-(v)]$ (B) are transitive tournaments
- 2 Check that the edges between A and B do not contain a forbidden configuration.

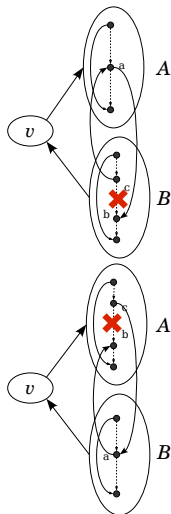
A Simple Recognition Algorithm

Proposition (Locally Transitive Tournament)

Let $T = (V, A)$ a tournament, T is locally transitive iff:

- (i) $T[N^+(v)]$ and $T[N^-(v)]$ are transitive tournaments,
- (ii) If a vertex $a \in T[N^+(v)]$ has an outgoing neighbor $b \in T[N^-(v)]$ and an ingoing neighbor $c \in T[N^-(v)]$ then $(b, c) \in A$.
- (iii) If a vertex $a \in T[N^-(v)]$ has an outgoing neighbor $b \in T[N^+(v)]$ and an ingoing neighbor $c \in T[N^+(v)]$ then $(b, c) \in A$.

The second step of the algorithm is equivalent to check the previous proposition.



A Simple Recognition Algorithm

Proposition (Locally Transitive Tournament)

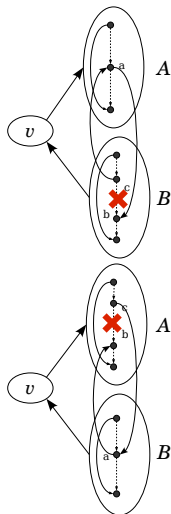
Let $T = (V, A)$ a tournament, T is locally transitive iff:

- (i) $T[N^+(v)]$ and $T[N^-(v)]$ are transitive tournaments,
- (ii) If a vertex $a \in T[N^+(v)]$ has an outgoing neighbor $b \in T[N^-(v)]$ and an ingoing neighbor $c \in T[N^-(v)]$ then $(b, c) \in A$.
- (iii) If a vertex $a \in T[N^-(v)]$ has an outgoing neighbor $b \in T[N^+(v)]$ and an ingoing neighbor $c \in T[N^+(v)]$ then $(b, c) \in A$.

The second step of the algorithm is equivalent to check the previous proposition.

Complexity

- 1 The first step is done in **linear time**.
- 2 the second step is done $O(1)$ per edge between A and B . Every edge is considered only once. Thus overall complexity is $O(n^2)$.



Isomorphism testing & Feedback Vertex Set

Isomorphism

Thanks to the unicity of the structure obtained, we are able to decide in **linear time** if two completely decomposable tournaments are isomorph.

Feedback Vertex Set

The **Feedback Vertex Set** problem is polynomial on completely decomposable tournaments.

Algorithmic results

Primality testing : $O(n^3)$

Umodular decomposition : $O(n^5)$

Overlap Components

Overlap components

The problem

Let X be a finite set, and let $\mathcal{F} = \{X_1, \dots, X_t\}$ be a family of subsets of X

input: \mathcal{F}

output: **Overlap Components** of \mathcal{F} .

Size of the data is $|X| + \sum_{i=1}^t |X_i|$,

$n = |X|$ and $f = \sum_{i=1}^t |X_i|$.

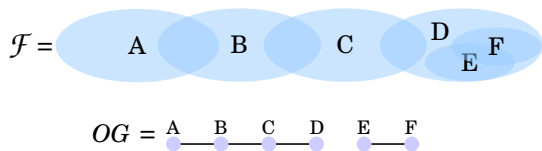
Overlap graph

Let $\mathbf{OG} = (\mathcal{F}, E)$ be the overlap graph of \mathcal{F} . $uv \in E$ iff $u \cap v$.

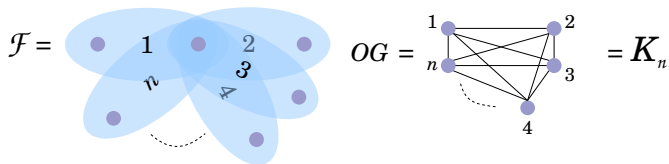
Overlap component

The overlap components of \mathcal{F} are the **connected components of OG**.

Examples



A pathologic example



A first idea

Naive approach

First compute OG and then output the connected components.
But OG is not necessarily linear in the size of \mathcal{F} .

Dahlhaus's algorithm

Linear time and space algorithm to find overlap components of \mathcal{F} in $O(n + f)$

Our result

A drastic simplification of Dahlhaus's algorithm.

Output a spanning subgraph of OG in time $O(n + f)$.

① *A brief Introduction to Homogeneous Relations*

First encounter

Modular decomposition

Results

② *Umodules*

Arbitrary relations

Local congruence 2

Self complemented families

Undirected graphs

Tournaments

③ *Overlap components*

④ *Perspectives*

Homogeneous relations

Overlap components

NLC-width

Homogeneous Relations

Homogeneous relations

- Characterize “*digraphic*” and “*oriented*” homogeneous relations.
- Improve modular decomposition algorithm:
 - ① **Conjecture:** a $O(n + m)$ algorithm
 - ② a $O(n^2)$ algorithm for arbitrary Homogeneous relations.

Homogeneous Relations

Homogeneous relations

- Characterize “digraphic” and “oriented” homogeneous relations.
- Improve modular decomposition algorithm:
 - ① **Conjecture:** a $O(n + m)$ algorithm
 - ② a $O(n^2)$ algorithm for arbitrary Homogeneous relations.

Umodular decomposition

- Improve the $O(n^5)$ decomposition algorithm.
- Corresponding decomposition for directed and oriented graphs.
- Necessary and sufficient condition to characterize self-complemented families.
- Investigate **Seidel minor** properties.

Overlap Component and related problems

Overlap component

- Overlap-k component.
- recognition specific properties of the overlap graph in linear time:
 - ① Bipartite,
 - ② Chain, tree
 - ③ ...

Overlap Component and related problems

Overlap component

- Overlap-k component.
- recognition specific properties of the overlap graph in linear time:
 - ① Bipartite,
 - ② Chain, tree
 - ③ ...

Partition refinement

- To “implement” *Least Common Ancestor* (LCA) with partition refinement techniques.
- Dynamic partition refinement.

NLC-width

- Improve recognition algorithm to $O(n.m)$.
- What about NLC-3 graphs ?
- Is NLC-k a FPT problem ?

NLC-width

- Improve recognition algorithm to $O(n.m)$.
- What about NLC-3 graphs ?
- Is NLC-k a FPT problem ?

Clique-width

- Clique-width ≥ 4 ?
- Is clique-width FPT ?

Sagolun

תודה

Takk

Merci

Thank you